

CHAOS - THOUSAND SONS

SCARAB OCCULT
TERMINATORS

Cabal of Sorcerers

Deep Strike

M5"

T6

SV2+

W4

LD6+

OC1

RW4+

200–425 PTS

Base 40mm



3

BESCHUSS

Heavy warflamer

IGNORES COVER

TORRENT

R	A	BS	S	AP	D
12"	D6	N/A	5	-2	1

VERWUNDET

2+T1-2

3+T3-4

4+T5

5+T6-9

6+T10+

Hellfyre missile rack

R	A	BS	S	AP	D
36"	2	3+	10	-2	3

VERWUNDET

2+T1-5

3+T6-9

4+T10

5+T11-19

6+T20+

Inferno combi-bolter

RAPID FIRE 2

R	A	BS	S	AP	D
24"	2	3+	5	-2	1

VERWUNDET

2+T1-2

3+T3-4

4+T5

5+T6-9

6+T10+

Malefic Curse

ANTI-INFANTRY 4+

DEVASTATING WOUNDS

PSYCHIC

R	A	BS	S	AP	D
24"	3	3+	4	-3	1

VERWUNDET

2+T1-2

3+T3

4+T4

5+T5-7

6+T8+

Soulreaper cannon

DEVASTATING WOUNDS

R	A	BS	S	AP	D
24"	6	3+	6	-2	1

VERWUNDET

2+T1-3

3+T4-5

4+T6

5+T7-11

6+T12+

5

NAHKAMPF

Force weapon

PSYCHIC

R	A	WS	S	AP	D
Melee	4	3+	6	-1	D3

VERWUNDET

2+T1-3

3+T4-5

4+T6

5+T7-11

6+T12+

Prosperine khopesh

R	A	WS	S	AP	D
Melee	3	3+	5	-2	2

VERWUNDET

2+T1-2

3+T3-4

4+T5

5+T6-9

6+T10+

GEGEN DIESE EINHEIT

W6 · RW 2+ · 4++ · 4 LP je Modell

WIRD VERWUNDET MIT

RETTUNGSWURF JE DS

2+S12+

3+S7-11

4+S6

5+S4-5

6+S1-3

DS 0

DS -1

DS -2

DS -3

DS -4

2+

3+

4+

4++

4++

1

KOMMANDO

—

2

BEWEGUNG

—

4

ANGRIFF

—

VERTEIDIGUNG

Rites of Coalescence
While this unit contains one or more Psyker models, each time an attack targets this unit, subtract 1 from the Wound roll.

IMMER / EINMALIG

Mortal Sorcery (Aura)
While a friendly Scintillating Legions Psyker unit from your army is within 6" of and visible to this unit, that Scintillating Legions unit has the Cabal of Sorcerers ability.

REGELN & KEYWORDS KURZ

Cabal of Sorcerers If your army Faction is Thousand Sons, at the start of your Shooting phase, one or more models from your army with this ability can attempt Rituals.

Deep Strike Each time this unit makes an ingress move (20.04), if every model in this unit has this ability, it can be set up anywhere on the battlefield that is more than 8" horizo...

ANTI This ability always takes the form [ANTI-X Y+].

DEVASTATING WOUNDS Each time an attack made with a [DEVASTATING WOUNDS] weapon results in a critical wound, the attack sequence for that attack ends and the target unit suffers a number of...

IGNORES COVER Each time an attack is made with an [IGNORES COVER] weapon, the target cannot have the benefit of cover against that attack (13.08), including from rules that give a mod...

PSYCHIC Each time an attack is made with a [PSYCHIC] weapon, you can ignore any or all modifiers to that attack's BS or WS characteristic and any or all modifiers to the hit rol...

RAPID FIRE This ability always takes the form [RAPID FIRE X].

TORRENT Each time an attack is made with a [TORRENT] weapon, that attack automatically hits the target.

AUFSTELLUNG

1x Scarab Occult Sorcerer - Equipped with: Force weapon, Malefic Curse, Inferno combi-bolter, Prosperine khopesh

4-9x Scarab Occult Terminator

- Each Scarab Occult Sorcerer can replace its Inferno combi-bolter with Prosperine khopesh.